<u>Alderney</u>

Channel Islands



OS maps: Bailiwick of Guernsey: States of Guernsey Official Map
Starting point: Alderney Quay
Duration: 4 hours walking (but many more hours needed to see everything on the route).
Distance: 18.6 km
Height gain: 404 metres
Access: ferry or plane
Activity: walking
Terrain: quality coastal path with rugged sections
Refreshments: Braye Street near quay; St Annes; Old Barn restaurant Longis Bay; café at Saye Beach campsite

This is a hugely varied coastal route passing most of the island's fortifications and wildlife wonders. It mostly follows the well-marked coastal path but occasionally uses steep, rougher paths particularly on the eastern tip of the island to get a good view of the gannet colonies.

Route detail

Alderney 1			
Distance (km)	Route description	Points of interest	Notes
0	Start at the Alderney Quay next to the ferry terminal turn right and walk beneath the Alderney Sailing Club and exit the harbour via the tarmac ramp turn left then immediately right onto Route de Crabby passing the boatyard buildings on your right. Walk along the roadside path around Crabby Bay towards Fort Doyle.		Stock up on picnic items and water at Jeans Stores on Braye Street just up from the quay.
	After passing the first 'Coast Path' sign (Braye 9.7; Braye 0.3 miles) continue around Saline Bay on the gravel track past Fort Platte. At the head of Saline Bay, after meeting the 'main' road, take the right hand lane keeping to the coastline with the fort above you to your left. Follow the tarmac road and then gravel track.	1. Fort Tourgis	This is the second largest fort on the island and is easily accessible with plenty of interpretation.
2.9km	Continue along the gravel track to reach Fort Clonque.	2. Fort Clonque	Not accessible at high tide A Victorian fort now a Landmark Trust property. Its bunker is now an amazing bedroom.

Route detail

Alderney 2			
Distance (km)	Route description	Points of interest	Notes
	Climb the zig-zag path above Fort Clonque following the coast path route. Great views of Berhou Island. After a short time, on a sharp left bend marked by a blue bench, you'll see the guide ropes leading steeply downhill to an underground bunker. The route (now leaving the official coastal path) passes right, over the top of the bunker, on a faint path that runs parallel to the coast along the coastline. Walk down into the valley and then up the other side, keeping to the right fork when you meet another path half way up the hill.	3. Berhou Island	The west coast and Berhou Island is an internationally important wetland site with the largest population of puffins in the English Channel and the only colony of storm petrels. Clonque bay has over 180 different seaweeds.
	Continue around the headland and descend sharply into the Vallee des Trois Vaux. On the rough ascent out of the valley as there is lot of erosion close to the cliff edge so find a route away from the edge.	4. Les Etacs gannet colony	The home to 12000 gannets between March and October. You can also see Sark to the left (and Brecqhou), then Herm and Guernsey. Further out is Casquets Lighthouse. The other gannetry further out is the smaller Ortac.
	At the top of the climb walk towards Telegraph Tower and then take grassy path that takes you to the right of the tower. Continue taking the small grassy paths that keep you closest to the coast around Telegraph Bay. Then, passing the Tower on your left, on reaching a junction with the gravel track (marked as the main road on the OS map), follow the coast path markers and turn right towards the coast.		

<u>Alderney 3</u>			
Distance	Route description	Points of interest	Notes
7.2km	After a short time on the track cross over the streamway (maybe dry) and start walking uphill. Just before the top of the hill take the faint path on the right marked by a small white-painted stone. Good views behind you to the airport's runway. Follow the painted white rocks along the cliff top. After 10 mins or so you'll reach the coast path again marked with a standing stone and a coast path sign. Turn right towards the large house on the hill. At this point there is a direct route back to St Anne if needed. Head downwards through the sycamore trees and then uphill to reach the Wildlife Bunker just before the large house.	5. Wildlife Bunker	This converted bunker is a great place to stop to learn more about the wildlife of the island and its military history.
	After passing the house continue to the next coast path marker (5.9 miles to Braye) and then on to more open agricultural fields (with a path to the right to Cachaliere Pier and further bunkers). Continue parallel to the coast. Just after passing the track back to St Anne on the left and a white bench take the grassy track to the right and head slightly downwards back to the coast. Continue until reaching the main road that leads to the island's rubbish tip. Cross the road and follow the coast path sign to Braye (5.1 miles). As you start to head uphill take the small path through the bracken to the right marked by a small concrete stone. Headigently uphill towards the crags of La Roche Pendant, some small buildings and the wireless station on the headland. Head straight on at the coast path marker following Braye 4.4 miles).		

Alderney 4			
Distance	Route description	Points of interest	Notes
	After passing the Wireless Telegraph Station on the left turn right at the road and walk downhill to Longis Bay (The Old Barn is on your right just before you reach the main road). At the main road turn right and continue along the road to the end of the large concrete wall and then follow the coast path marker (Braye 3.4 miles) to the right and back to the coast. After passing the converted Fort Quesnard walk along the road for a short way before turning onto the grassy track towards the black and white lighthouse.	6. Longis Bay, The Nunnery & the Old Barn Café.	Longis bay is the first place to swim on the route so far. The café is good for refreshments. The Nunnery is home to the Bird Observatory. At low tide crossing the causeway to Fort II de Riz is worthwhile for the views along the coast.
	After the lighthouse at a pull in that looks like an old quarry follow the small path to the right that takes you around Veaux Trembliers Bay up to the walls of Fort Corblets. Pass around the base of the Fort to reach Corblets Bay and walk around this on the road.		
	At the other end of the Bay follow the coast path sign on to Tunnels Beach and then pass through the tunnel to Saye Beach Campsite. Walk through the campsite and then follow the track uphill to Bibette Head. At the turning circle head left uphill towards Fort Albert. Half way up the hill turn right following the coast path signs to pass underneath Fort Albert.	7. Saye Beach campsite café & Bibette Head	Another welcome cuppa at Saye Beach Campsite. Bibette Head has some of the best preserved and most interesting German defences in the Channel Islands. Definitely worth a look.

Alderney 5			
Distance	Route description	Points of interest	Notes
	At the top of the hill meet the gravel track that heads downhill passing the arsenal buildings to the right to meet the main island road at the bottom. Turn right past the football pitch and follow the road downhill through the pines and on around Braye Bay. On reaching The Moorings restaurant turn right down Braye Street past the shops and restaurants back to the quay.	8. Braye	Braye beach is one of the most popular on the island with its plentiful cafes and restaurants.